



# St James' Church of England Primary School

## Key Learning in Maths – Year 3



### Haslingden St. James' C. E. Primary School Curriculum Map 2023-2024 with Key Objectives Year 3



#### Autumn Term

	Week 1	Week 2	Week 3	Week 4	Week 5	Week 6
<b>Autumn 1</b>	<b>PLACE VALUE</b> <ul style="list-style-type: none"> <li>• identify, represent and estimate numbers using different representations.</li> <li>• Find 10 or 100 more or less than a given number Recognise the place value of each digit in a three-digit number (hundreds, tens, ones).</li> <li>• Compare and order numbers up to 1000</li> <li>• Read and write numbers up to 1000 in numerals and in words.</li> <li>• Solve number problems and practical problems involving these ideas.</li> <li>• Count from 0 in multiples of 4, 8, 50 and 100</li> </ul>			<b>ADDITION &amp; SUBTRACTION</b> <ul style="list-style-type: none"> <li>• Add and subtract numbers mentally, including: a three-digit number and ones; a three-digit number and tens; a three digit number and hundreds.</li> <li>• Add and subtract numbers with up to three digits, using formal written methods of columnar addition and subtraction.</li> </ul>		
<b>Autumn 2</b>	<b>ADDITION &amp; SUBTRACTION</b> <ul style="list-style-type: none"> <li>• Estimate the answer to a calculation and use inverse operations to check answers.</li> <li>• Solve problems, including missing number problems, using number facts, place value, and more complex addition and subtraction.</li> </ul>		<b>MULTIPLICATION AND DIVISION</b> <ul style="list-style-type: none"> <li>• Count from 0 in multiples of 4, 8, 50 and 100 Recall and use multiplication and division facts for the 3, 4 and 8 multiplication tables.</li> <li>• Write and calculate mathematical statements for multiplication and division using the multiplication tables they know, including for two-digit numbers times one-digit numbers, using mental and progressing to formal written methods.</li> <li>• Solve problems, including missing number problems, involving multiplication and division, including positive integer scaling problems and correspondence problems in which n objects are connected to m objectives</li> </ul>			



**Haslingden St. James' C. E. Primary School**  
**Curriculum Map 2023-2024 with Key Objectives**  
**Year 3**



**Spring Term**

	Week 1	Week 2	Week 3	Week 4	Week 5	Week 6
<b>Spring 1</b>	<b>MULTIPLICATION AND DIVISION</b> <ul style="list-style-type: none"> <li>● Identify multiples of 10</li> <li>● Identify related multiplication and division calculations</li> <li>● Multiply a 2 digit number by a 1 digit number (including when exchanging is needed)</li> <li>● Divide a 2 digit number by a one digit number (including when there are remainders)</li> <li>● Solve problems involving scaling.</li> <li>● Identify the most efficient way to solve multiplication and division problems.</li> </ul>			<b>LENGTH AND PERIMETER</b> <ul style="list-style-type: none"> <li>● Measure items using millimetres, centimetres and metres</li> <li>● Find equivalences between metres, centimetres and millimetres.</li> <li>● Compare, add and subtract different lengths</li> <li>● Measure and calculate perimeter of rectangles.</li> </ul>		
<b>Spring 2</b>	<b>FRACTIONS</b> <ul style="list-style-type: none"> <li>● Understand that the denominator tells us how many equal parts a whole is split into.</li> <li>● Compare and order unit and non-unit fractions.</li> <li>● Place and count fractions on a number line</li> <li>● Find equivalent fractions on a number line and on bar models.</li> </ul>			<b>MASS AND CAPACITY</b> <ul style="list-style-type: none"> <li>● Use scales to measure mass in grams and kilograms.</li> <li>● Find equivalent masses (grams and kilograms)</li> <li>● Compare, add and subtract different masses.</li> <li>● Measure capacity and volume in millilitres and litres.</li> </ul>		

## Summer Term

	Week 1	Week 2	Week 3	Week 4	Week 5	Week 6
<b>Summer 1</b>	<b>FRACTIONS</b> <ul style="list-style-type: none"> <li>Add and subtract fractions</li> <li>Partition a whole amount</li> <li>Find unit and non-unit fractions of a set of objects</li> <li>Find fractions of amounts</li> </ul>		<b>MONEY</b> <ul style="list-style-type: none"> <li>Convert between pounds and pence</li> <li>Add and subtract money</li> <li>Find change</li> </ul>		<b>TIME</b> <ul style="list-style-type: none"> <li>Recognise Roman Numerals up to 20</li> <li>Read time on a digital and analogue clock to the nearest minute</li> <li>Use am and pm correctly</li> <li>Solve problems involving hours, days, months and years</li> <li></li> </ul>	
<b>Summer 2</b>	<b>TIME (cont)</b> <ul style="list-style-type: none"> <li>Find start times, end times and durations of events.</li> <li>Convert between different units of time</li> </ul>	<b>SHAPE</b> <ul style="list-style-type: none"> <li>Recognise angles as turn</li> <li>Identify and draw right angles</li> <li>Compare angles</li> <li>Measure and draw angles</li> <li>Recognise horizontal, vertical, parallel and perpendicular lines</li> <li>Recognise, describe and draw 2D shapes</li> <li>Recognise and describe 3D shapes</li> </ul>		<b>STATISTICS</b> <ul style="list-style-type: none"> <li>Interpret and draw pictograms</li> <li>Interpret and draw bar charts</li> <li>Collect and represent data in a variety of effective ways</li> <li>Interpret information from two-way tables.</li> </ul>		<b>ASSESSMENT AND CONSOLIDATION</b>

Number – number and place value

Number – addition and subtraction

Number – multiplication and division

- Count from 0 in multiples of 4, 8, 50 and 100.
- Count up and down in tenths.
- Read and write numbers up to 1000 in numerals and in words.
- *Read and write numbers with one decimal place.*
- Identify, represent and estimate numbers using different representations (*including the number line*).
- Recognise the place value of each digit in a three-digit number (hundreds, tens, ones).
- *Identify the value of each digit to one decimal place.*
- *Partition numbers in different ways (e.g.  $146 = 100 + 40 + 6$  and  $146 = 130 + 16$ ).*
- Compare and order numbers up to 1000.
- *Compare and order numbers with one decimal place.*
- Find 1, 10 or 100 more or less than a given number.
- *Round numbers to at least 1000 to the nearest 10 or 100.*
- *Find the effect of multiplying a one- or two-digit number by 10 and 100, identify the value of the digits in the answer.*
- *Describe and extend number sequences involving counting on or back in different steps.*
- *Read Roman numerals from I to XII.*
- Solve number problems and practical problems involving these ideas.

- *Choose an appropriate strategy to solve a calculation based upon the numbers involved (recall a known fact, calculate mentally, use a jotting, written method).*
- *Select a mental strategy appropriate for the numbers involved in the calculation.*
- *Understand and use take away and difference for subtraction, deciding on the most efficient method for the numbers involved, irrespective of context.*
- *Recall/use addition/subtraction facts for 100 (multiples of 5 and 10).*
- *Derive and use addition and subtraction facts for 100.*
- *Derive and use addition and subtraction facts for multiples of 100 totalling 1000.*
- Add and subtract numbers mentally, including:
  - a three-digit number and ones.
  - a three-digit number and tens.
  - a three-digit number and hundreds.
- Add and subtract numbers with up to three digits, using formal written methods of columnar addition and subtraction.
- Estimate the answer to a calculation and use inverse operations to check answers.
- Solve problems, including missing number problems, using number facts, place value, and more complex addition and subtraction.

- *Choose an appropriate strategy to solve a calculation based upon the numbers involved (recall a known fact, calculate mentally, use a jotting, written method).*
- *Understand that division is the inverse of multiplication and vice versa.*
- *Understand how multiplication and division statements can be represented using arrays.*
- *Understand division as sharing and grouping and use each appropriately.*
- Recall and use multiplication and division facts for the 3, 4 and 8 multiplication tables.
- *Derive and use doubles of all numbers to 100 and corresponding halves.*
- *Derive and use doubles of all multiples of 50 to 500.*
- Write and calculate mathematical statements for multiplication and division using the multiplication tables that they know, including for two-digit numbers times one-digit numbers, using mental and progressing to formal written methods.
- *Use estimation to check answers to calculations and determine, in the context of a problem, an appropriate degree of accuracy.*
- Solve problems, including missing number problems, involving multiplication and division (*and interpreting remainders*), including positive integer scaling problems and correspondence problems in which  $n$  objects are connected to  $m$  objects.

### Number – fractions

- *Show practically or pictorially that a fraction is one whole number divided by another (e.g.  $\frac{3}{4}$  can be interpreted as  $3 \div 4$ ).*
- *Understand that finding a fraction of an amount relates to division.*
- Recognise that tenths arise from dividing objects into 10 equal parts and in dividing one-digit numbers or quantities by 10.
- Recognise, find and write fractions of a discrete set of objects: unit fractions and non-unit fractions with small denominators.

### Geometry – properties of shapes

- Draw 2-D shapes and make 3-D shapes using modelling materials; recognise 3-D shapes in different orientations and describe them.
  - Recognise angles as a property of shape or a description of a turn.
  - Identify right angles, recognise that two right angles make a half-turn, three make three quarters of a turn and four a complete turn; identify whether angles are greater than or less than a right angle.
- Identify horizontal and vertical lines and pairs of perpendicular and parallel lines.

### Geometry – position and direction

*Describe positions on a square grid labelled with letters and numbers.*

- Recognise and use fractions as numbers: unit fractions and non-unit fractions with small denominators.
  - Recognise and show, using diagrams, equivalent fractions with small denominators.
  - Add and subtract fractions with the same denominator within one whole [for example,  $\frac{5}{7} + \frac{1}{7} = \frac{6}{7}$ ].
  - Compare and order unit fractions, and fractions with the same denominators (*including on a number line*).
  - *Count on and back in steps of  $\frac{1}{2}$ ,  $\frac{1}{4}$  and  $\frac{1}{3}$ .*
- Solve problems that involve all of the above.

### Measurement

- Measure, compare, add and subtract: lengths (m/cm/mm); mass (kg/g); volume/capacity (l/ml).
- *Continue to estimate and measure temperature to the nearest degree (°C) using thermometers.*
- *Understand perimeter is a measure of distance around the boundary of a shape.*
- Measure the perimeter of simple 2-D shapes.
- Tell and write the time from an analogue clock, including using Roman numerals from I to XII, and 12-hour and 24-hour clocks.
- Estimate/read time with increasing accuracy to the nearest minute.
- Record/compare time in terms of seconds, minutes, hours; use vocabulary such as o'clock, a.m./p.m., morning, afternoon, noon, midnight.
- Know the number of seconds in a minute and the number of days in each month, year and leap year.
- Compare durations of events [for example to calculate the time taken by particular events or tasks].
- *Continue to recognise and use the symbols for pounds (£) and pence (p) and understand that the decimal point separates pounds/pence.*
- *Recognise that ten 10p coins equal £1 and that each coin is  $\frac{1}{10}$  of £1.*
- Add and subtract amounts of money to give change, using both £ and p in practical contexts.

### Statistics

- *Use sorting diagrams to compare and sort objects, numbers and common 2-D and 3-D shapes and everyday objects.*
  - Interpret and present data using bar charts, pictograms and tables.
- Solve one-step and two-step questions [for example, 'How many more?' and 'How many fewer?'] using information presented in scaled bar charts and pictograms and tables.